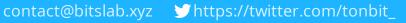
Bool Network Smart Contract











Bool Network Smart Contract Audit Report

1 Executive Summary

1.1 Project Information

Description	An external verification model to facilitate arbitrary message transmission (AMT) across heterogeneous networks.
Туре	Bridge
Auditors	TonBit
Timeline	Tue Jun 25 2024 - Sun Jul 28 2024
Languages	FunC
Platform	Ton
Methods	Architecture Review, Unit Testing, Manual Review
Source Code	https://github.com/boolnetwork/bool-ton-contracts-v1
Commits	f4033a1ef4d6f26d9cdb25a64b2631605550d645 1b8c3b66b1cd1a02bb85e6fc5da706b1267fe7cc dc10e9befa355b864919b74a6269de022b17364f a6a1fca4cbb5e5e061993fa02062c2c951457e84 a6a1fca4cbb5e5e061993fa02062c2c951457e84 8a960f34d0bdce47b1fee96e8b3927ae2030b258

1.2 Files in Scope

The following are the SHA1 hashes of the original reviewed files.

ID	File	SHA-1 Hash
MES	contracts/messenger.fc	e555b7c1e688093a0753bbf21418 ece1a0281f9e
JBR	contracts/jetton-bridge.fc	ccb94ed39b90026ddbb03421dfee 6e2ba934c43b
HE3	contracts/helloweb3.fc	2ecd551606bed185d5d1d8192a87 1aad98966b0e
FEE	contracts/fee.fc	a29e9f8c16fd9b674d74647975e20 f14390b0482
JWA	contracts/swap/jetton-wallet/jetton -wallet.fc	b4f52ecb3fbc20e8899a562ca2752 bba42c12088
PAR	contracts/swap/jetton-wallet/impor ts/params.fc	3e86ce82bee70992c9b0f7b4fcacf0 cacfcfec1b
STD	contracts/swap/jetton-wallet/impor ts/stdlib.fc	48ba5be2230d6db462adb890e7b 15ff0b36b90de
OCO	contracts/swap/jetton-wallet/impor ts/op-codes.fc	de6e2645c68d08535a353fa1b6bd e7ac915d8ef5
UTI	contracts/swap/jetton-wallet/impor ts/utils.fc	19cd144cd1353e5179c9cefdd1e9b 4f484f4b016
CON	contracts/swap/jetton-wallet/impor ts/constants.fc	4630656a3a259560d0f4971082975 4698357f4d1
JUT	contracts/swap/jetton-wallet/impor ts/jetton-utils.fc	e725b3a317c7c347307c6c7a4b68 9119c04c8b58

JMI	contracts/swap/jetton-wallet/jetton -minter.fc	20f6f25543e8c2027c78a8c464fd0a cf4617a236
POO	contracts/swap/pool/pool.fc	6e7f1bacd0cb735a5f5dc8e581fc72 fa6f100bb6
UTI1	contracts/swap/pool/utils.fc	6236263904b6b55abbaa13814f99 d1d6f8507025
ERR	contracts/swap/router/error.fc	947e979d9aa53ff9210f950ec4221 55d957d18c3
ROU	contracts/swap/router/router.fc	df60d95f5ce097fe92c243d693425 23d8198a9ce
PCA	contracts/swap/router/pool-calls.fc	ee685afde74c30e1910a7d0ec6ce0 ce6921d9c09
UTI2	contracts/swap/router/utils.fc	a987842e92fd2704238d1b3de6d7 4982a1876383
BSC	contracts/swap/bool-swap-consum er.fc	3310bf162f3fef3ffd57845ef134ce4 114a96865
STD1	contracts/imports/stdlib.fc	2f104cd568a4cebb1c4112ecf8979 800f0672575
ANC	contracts/anchor.fc	9b0dca3f244de79c84bb15fe5e0c2 57cd5cc9381
UTI3	contracts/utils.fc	e1c9ac213361fee2421666b243b29 d23bcbb3be7

1.3 Issue Statistic

ltem	Count	Fixed	Acknowledged
Total	12	12	0
Informational	0	0	0
Minor	6	6	0
Medium	3	3	0
Major	2	2	0
Critical	1	1	0

1.4 TonBit Audit Breakdown

TonBit aims to assess repositories for security-related issues, code quality, and compliance with specifications and best practices. Possible issues our team looked for included (but are not limited to):

- Transaction-ordering dependence
- Timestamp dependence
- Integer overflow/underflow by bit operations
- Number of rounding errors
- Denial of service / logical oversights
- Access control
- Centralization of power
- Business logic contradicting the specification
- Code clones, functionality duplication
- Gas usage
- Arbitrary token minting
- Unchecked CALL Return Values

1.5 Methodology

The security team adopted the "Testing and Automated Analysis", "Code Review" strategy to perform a complete security test on the code in a way that is closest to the real attack. The main entrance and scope of security testing are stated in the conventions in the "Audit Objective", which can expand to contexts beyond the scope according to the actual testing needs. The main types of this security audit include:

(1) Testing and Automated Analysis

Items to check: state consistency / failure rollback / unit testing / value overflows / parameter verification / unhandled errors / boundary checking / coding specifications.

(2) Code Review

The code scope is illustrated in section 1.2.

(3) Audit Process

- Carry out relevant security tests on the testnet or the mainnet;
- If there are any questions during the audit process, communicate with the code owner
 in time. The code owners should actively cooperate (this might include providing the
 latest stable source code, relevant deployment scripts or methods, transaction
 signature scripts, exchange docking schemes, etc.);
- The necessary information during the audit process will be well documented for both the audit team and the code owner in a timely manner.

2 Summary

This report has been commissioned by Bool Network to identify any potential issues and vulnerabilities in the source code of the Bool Network smart contract, as well as any contract dependencies that were not part of an officially recognized library. In this audit, we have utilized various techniques, including manual code review and static analysis, to identify potential vulnerabilities and security issues.

During the audit, we identified 12 issues of varying severity, listed below.

ID	Title	Severity	Status
MES-1	Lack of Events Emit	Minor	Fixed
MES-2	The enable_global_path function Lacks Permission Validation	Minor	Fixed
PCA-1	Redundant Exception Throwing	Minor	Fixed
POO-1	Emit Forged Message	Critical	Fixed
POO-2	Incorrect Permission of Setting Rates	Major	Fixed
POO-3	Taking Out More Liquidity than Reserve May Result in A Loss of Assets.	Major	Fixed
POO-4	Changing Token Types Causes Asset Errors	Medium	Fixed
POO-5	Incorrect Judgement	Medium	Fixed
POO-6	Lack of Native Token Swap Limit Check	Medium	Fixed
POO-7	Incorrect Exception Throwing	Minor	Fixed

POO-8	Error Code Not Used	Minor	Fixed
POO-9	Calculating Gas Consumption without Checking for Sufficiency	Minor	Fixed

3 Participant Process

Here are the relevant actors with their respective abilities within the Bool Network Smart Contract:

Admin

- The Admin can enable cross chain path by setting status of the chain id through sending messenger::enable_global_path;
- The Admin can update the admin address through sending messenger::update_admin .
- The Admin can update the code through sending op::update_code.
- The Admin can update the fee ratio through sending pool::set_fee_ratio.
- The Admin can register the swap consumer through sending pool::register_swap_consumer .
- The Admin can update the jetton wallet address through sending pool::update_jetton_wallet_addr .
- The Admin can update the anchor through sending pool::update_anchor.
- The Admin can update the swap limit amount through sending pool::update_swap_limit .
- The Fee Admin can set new fee admin and new fee config through sending messenger::set_fee_admin and messenger::set_fee_config .
- The Fee Receiver can set new fee receiver and withdraw the fee from contract through sending messenger::set_fee_receiver and messenger::withdraw_fee .
- The Admin can update the ctx_jetton_master and ctx_is_locked_jetton through sending op::update_binding.
- The Admin can update the max_import_span through sending op::update_max_import_span .
- The Admin can update the max_unsuccessful_num_limit through sending op::update_max_unsuccessful_num_limit.
- The Admin can remove the unsuccessful nonce through sending op::remove_unsuccessful_nonce .

User

- The User can transfer tokens to bridge contract to do cross-chain operation through sending op::transfer_notification() or pool::swap_in .
- The User can provide liquidity through sending pool::increase_liquidity.
- The User can withdraw tokens from own position through sending pool::decrease_liquidity or pool::decrease_liquidity_remote .

4 Findings

MES-1 Lack of Events Emit

Severity: Minor

Status: Fixed

Code Location:

contracts/messenger.fc#178,188,198,375,403; contracts/swap/pool/pool.fc#591,612,682

Descriptions:

The contract lacks appropriate events for monitoring sensitive operations, which could make it difficult to track sensitive actions or detect potential issues. For example, the set_fee_admin , set_fee_receiver , set_fee_config , update_consumer , enable_path , and so on.

Suggestion:

It is recommended to emit events for those important functions.

Resolution:

MES-2 The enable_global_path function Lacks Permission Validation

Severity: Minor

Status: Fixed

Code Location:

contracts/messenger.fc#108

Descriptions:

Anyone can add a new chain_id to the contract, which will consume contract storage space, increase gas costs, and potentially lead to security risks.

Suggestion:

It is recommended to confirm if it aligns with the design.

Resolution:

PCA-1 Redundant Exception Throwing

Severity: Minor

Status: Fixed

Code Location:

contracts/swap/router/pool-calls.fc#24

Descriptions:

In the case of business processing and release of events based on different topics, the value of the topic for exceptions is tested in line 24 of the handle_emit_event() function, but the value of the topic is already limited at the beginning of this if statement, so it is redundant.

Suggestion:

It is recommended to delete this line and make sure it fit with your design.

Resolution:

POO-1 Emit Forged Message

Severity: Critical

Status: Fixed

Code Location:

contracts/swap/pool/pool.fc

Descriptions:

Firstly, the attacker need to register our Anchor in the A chain messenger and set the

Consumer and Admin to the attacker address. Then register the Anchor in chain B and set Consumer to the address of the pool with the asset.

These executions will succeed because register_anchor can be called by anyone. Then we call essenger::send_message .It passes inspection here because this anchor is set by the attacker.

Now messenger will release the event and Bool Monitor Service will detect this event and send a message to the B chain. On the B chain, the receive_message function is executed, and since the message body is all forged by the attacker and the Anchor is controlled by the attacker, it is possible to pass the checking of the Anchor correspondence.

Since the private key in the Anchor is also controlled by the attacker, it is able to pass the signature checking.

Now take out the consumer in the anchor and send the message constructed by the attacker. This consumer is set up by the attacker after registering the anchor and is a pool with real assets. The messenger then sends a message to the pool, executing receive_message_from_messenger in the pool.

And the source of the messenger is only checked in the pool, which may not identify the attacker's forged message. The attacker passes the messenger's check by forging anchors and points one of them to the real pool, thus sending a fake message to manipulate the assets in this pool.

Suggestion:

It is recommended to fix this by checking the anchor mapping relations or other checkings.

Resolution:

The client adopted the suggestion and added the anchor checking to fix this issue.	

POO-2 Incorrect Permission of Setting Rates

Severity: Major

Status: Fixed

Code Location:

contracts/swap/pool/pool.fc#435

Descriptions:

When op == pool::set_fee_ratio ,lack of permission checks when setting handling rates, which allows everyone to modify rates, resulting in pool rates that are too low or too high to function.

Suggestion:

It is recommended to add permission control.

Resolution:

POO-3 Taking Out More Liquidity than Reserve May Result in A Loss of Assets.

Severity: Major

Status: Fixed

Code Location:

contracts/swap/pool/pool.fc#264

Descriptions:

When indicator == REMOTE_SWAP_OUT it removes the specified amount of liquidity. When the removed liquidity is greater than the reserve provided by the pool, it will choose to add the amount quantity to the user's position. We know from the return value of the function handle_remote_remove_liquidity() that at this point the exit_code is 0, and instead of returning the result to the messenger it will continue to execute, changing the position, and then executing to transfer the funds because there is not enough amount in the contract to pay for the transaction, causing an error to be reported, and at this point there is not a transfer to the messenger to send any message, which may lead to asset desynchronisation between the chains, which in turn leads to asset loss.

Suggestion:

It is recommended to make sure this fits your design.

Resolution:

POO-4 Changing Token Types Causes Asset Errors

Severity: Medium

Status: Fixed

Code Location:

contracts/swap/pool/pool.fc#591

Descriptions:

If the token type is changed when changing the jetton wallet address, this will result in the number of tokens in the original user's position being taken out of the newly changed number of tokens. This is due to the fact that when changing the token type, the position information is still the same as the previous token, which can lead to a serious loss of funds.

Suggestion:

It is recommended to update your jetton wallet address with the same token.

Resolution:

POO-5 Incorrect Judgement

Severity: Medium

Status: Fixed

Code Location:

contracts/swap/pool/pool.fc#848

Descriptions:

In the handle_swap_out function, when adjusted_amount and fee are judged, adjusted_amount has already deducted the fee, and further judgment will result in an incorrect result being returned.

```
adjusted_amount -= fee;
if (adjusted_amount < fee) {
    exit_code = error::insufficient_fee;
    return (exit_code, 0, 0, recipient, part_payload_cs, need_fwd);
}</pre>
```

Suggestion:

It is recommended to check the adjusted_amount before deducting the fee .

Resolution:

POO-6 Lack of Native Token Swap Limit Check

Severity: Medium

Status: Fixed

Code Location:

contracts/swap/pool/pool.fc#137

Descriptions:

When calling this function in the native token pool, there is no check on the number of tokens, which is required for jetton type tokens.

;; check if the swap amount exceeds the limit

throw_if(error::swap_limit_exceed, transfer_amount > swap_limit);

Suggestion:

It is recommended to confirm if it aligns with the design.

Resolution:

POO-7 Incorrect Exception Throwing

Severity: Minor

Status: Fixed

Code Location:

contracts/swap/pool/pool.fc#856,895

Descriptions:

In the process of performing integer operations:

```
if (is_native) {
    ton_amount = (msg_value - SEND_MESSAGE_TO_MESSENGER_FEE_CONSUMPTION -
    transfer_amount);
    mode = SEND_MODE_REGULAR;
    ;; ton native
    throw_if(error::cross_amount_exceeded_deposit, transfer_amount > msg_value);
}
```

There are two issues in the above code. The first is to put the throw after the operation, which will make the throw statement invalid because the exception has been thrown by the virtual machine before the exception is thrown. The second is that

SEND_MESSAGE_TO_MESSENGER_FEE_CONSUMPTION is not used as a size judgment operation, which may cause an exception to not be thrown in some cases.

Suggestion:

It is recommended to move the throw statement forward and include constants in size comparisons.

Resolution:

POO-8 Error Code Not Used

Severity: Minor

Status: Fixed

Code Location:

contracts/swap/pool/pool.fc#8,11,20,23,27,28,31; contracts/messenger.fc#9

Descriptions:

These error codes are never used. In the pool::call_back_from_swap_consumer ,error code swap_consumer_already_registered is misused as unknown_swap_consumer , where it is a judgement on whether the message is from a consumer rather than whether it has been registered or not.

Suggestion:

It is recommended to remove these error codes as you see fit.

Resolution:

POO-9 Calculating Gas Consumption without Checking for Sufficiency

Severity: Minor

Status: Fixed

Code Location:

contracts/swap/pool/pool.fc;

contracts/messenger.fc

Descriptions:

We have noticed that calculations of gas consumption almost never take into account the case of insufficient gas consumption, which can result in negative results and cause other functions to report errors, which can make it difficult to trace the problem.

Suggestion:

It is recommended to confirm if it aligns with the design.

Resolution:

Appendix 1

Issue Level

- **Informational** issues are often recommendations to improve the style of the code or to optimize code that does not affect the overall functionality.
- **Minor** issues are general suggestions relevant to best practices and readability. They don't post any direct risk. Developers are encouraged to fix them.
- **Medium** issues are non-exploitable problems and not security vulnerabilities. They should be fixed unless there is a specific reason not to.
- **Major** issues are security vulnerabilities. They put a portion of users' sensitive information at risk, and often are not directly exploitable. All major issues should be fixed.
- **Critical** issues are directly exploitable security vulnerabilities. They put users' sensitive information at risk. All critical issues should be fixed.

Issue Status

- **Fixed:** The issue has been resolved.
- Partially Fixed: The issue has been partially resolved.
- Acknowledged: The issue has been acknowledged by the code owner, and the code owner confirms it's as designed, and decides to keep it.

Appendix 2

Disclaimer

This report is based on the scope of materials and documents provided, with a limited review at the time provided. Results may not be complete and do not include all vulnerabilities. The review and this report are provided on an as-is, where-is, and as-available basis. You agree that your access and/or use, including but not limited to any associated services, products, protocols, platforms, content, and materials, will be at your own risk. A report does not imply an endorsement of any particular project or team, nor does it guarantee its security. These reports should not be relied upon in any way by any third party, including for the purpose of making any decision to buy or sell products, services, or any other assets. TO THE FULLEST EXTENT PERMITTED BY LAW, WE DISCLAIM ALL WARRANTIES, EXPRESS OR IMPLIED, IN CONNECTION WITH THIS REPORT, ITS CONTENT, RELATED SERVICES AND PRODUCTS, AND YOUR USE, INCLUDING BUT NOT LIMITED TO THE IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, NOT INFRINGEMENT.

